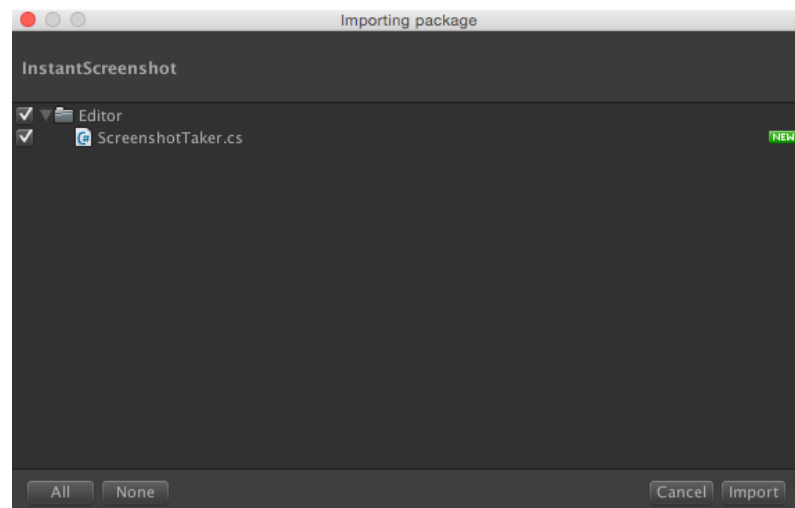


Instant Screenshot (Plugin)

This plugin requires Unity Pro to work – It uses RenderTexture to take Screenshots.

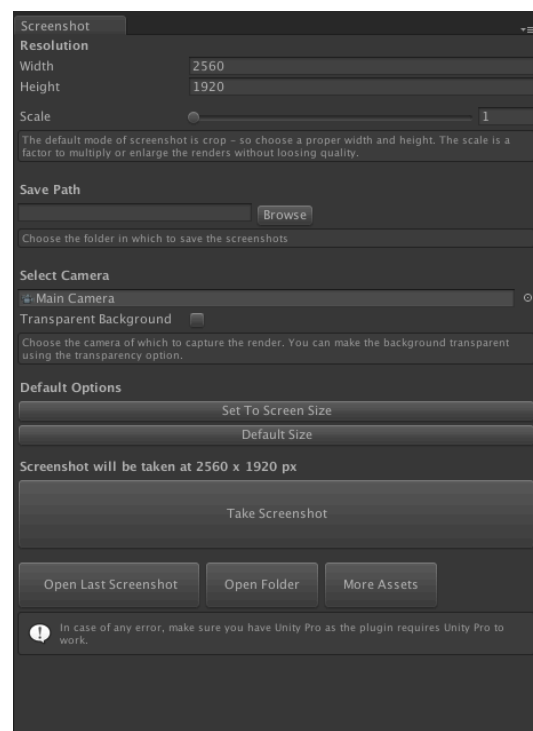
Import Plugin

Double click on the package – it will open in Unity. Click on the Import Button to import.



Getting Started

The menu item exists under Tools -> Saad Khawaja -> Instant High Res Screenshot. Click on that Menu Item to open the Screenshot Plugin window.



Resolution:

This is the resolution at which the screenshot will be taken. The mode of screenshots is “**crop**” so if you take a screenshot at 100x900 pixels – you will not get the complete screen in the screenshot.

Make sure that you take the screenshot at an appropriate **resolution**. Also, make sure that the resolution is not that high that it causes **Memory Issues**.

You can use the **scale factor** to multiply your size – to increase the resolution.

Camera Select & Transparent Background:

You need to drag the appropriate camera into the Camera Option. If you do not, automatically the Main Camera picture is taken.

You can remove the background – the skybox, if you wish to. It will result in a transparent background PNG.

Save Path:

You can change the path/folder where the images are saved. Click on Browse and then choose the folder where you wish to save the images.

Support

If there is any issue, feel free to email me at:

me@saadkhawaja.com

Follow on Twitter:

<http://www.twitter.com/saadskhawaja>